


GUESSTIMATE

Skills: < and > and =

Players: 



Materials: 
Deck of cards

Goal:

1. Player 1 hold a card on their forehead without looking at it.



2. Player 1 guesses the number.
3. Player 2 says < or > .
4. If player 1 guesses the number in 3 tries, they get to keep the card. If not, they put the card back.
5. Switch roles and repeat steps 1-5.

Rule Twist: Play with   and make a 2 digit *. Each player has 8 guesses to figure out the #.